

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
549	Easy Ogre Exporter	Bug	New	Normal	user data of instances of the same model exported with the same value		01/19/2016 06:48 PM
444	Easy Ogre Exporter	Bug	New	Normal	Mat Arc&design		02/14/2013 05:49 PM
443	Easy Ogre Exporter	Bug	New	Normal	quotes and special chars in names	arkeon	01/22/2013 09:23 AM
438	Easy Ogre Exporter	Bug	New	Normal	Camera targets are not exported	arkeon	11/12/2012 05:39 PM
435	Easy Ogre Exporter	Bug	New	Normal	Architectural material diffuse	arkeon	09/18/2012 11:06 AM
323	Lib2D GTK	Bug	New	Low	_gtkTextBufferInsertCopy	iri	03/20/2011 03:49 PM
317	Lib2D GTK	Bug	New	Normal	Filter dialogbox	iri	03/13/2011 03:12 PM
617	OpenSpace3D	Bug	New	High	The button X of the Xbox 360 doesn't work on Linux.	arkeon	12/19/2020 06:06 AM
603	OpenSpace3D	Bug	New	Normal	Screenshot plugIT bug when "Capture 3D view only" is disabled		10/12/2018 12:10 PM
563	OpenSpace3D	Bug	New	Normal	Rounding the value (wrong coords). OS3DEditor incorrect corrects.		11/04/2016 10:17 AM
529	OpenSpace3D	Bug	New	Low	Wrong display of Russian characters. Texture text plugIT.	arkeon	10/11/2015 01:27 PM
522	OpenSpace3D	Bug	Feedback	Low	Environment settings sky bug when use OpenGL	arkeon	07/24/2016 05:45 PM
447	OpenSpace3D	Bug	New	Normal	Detection plugIT box in the function editor	arkeon	04/16/2013 11:39 AM
416	OpenSpace3D	Bug	New	Normal	Animation blender plugIT	arkeon	04/16/2013 12:13 PM
408	OpenSpace3D	Bug	New	Normal	Split the windows of OS3D	arkeon	04/16/2013 12:13 PM
364	OpenSpace3D	Bug	New	Low	Openspace cannot locate individual components of cubic_texture declaration	arkeon	04/16/2013 12:13 PM
343	OS2D library	Bug	New	Normal	listtab api	iri	05/26/2011 11:54 PM
600	Scol	Bug	New	Normal	[WINE] Scol 7, 3D driver & Crash ZooEngine		08/01/2018 06:41 PM
521	Scol	Bug	New	Normal	IF without ELSE in end of function	iri	05/09/2015 10:29 PM
488	Scol	Bug	New	Normal	Conflict between Windows drawing (LibOS2D) and Surface blitting (zooGL24)		09/22/2014 08:53 PM
459	Scol	Bug	New	Normal	Please add unicode utf 8		06/17/2014 03:19 PM
458	Scol	Bug	New	Normal	text draw		06/17/2014 02:53 PM
454	Scol	Bug	New	Low	_openlog		03/21/2013 09:37 AM
380	Scol	Bug	New	Normal	vm - ambiguous return value		02/02/2012 02:06 PM
378	Scol	Bug	Feedback	Normal	security.dll	arkeon	08/01/2018 06:46 PM
374	Scol	Bug	New	Normal	No crash and 3d off		05/22/2012 07:17 PM
309	Scol	Bug	New	Normal	[Flash Interface]Can't see the cursor		02/12/2011 08:10 AM
304	Scol	Bug	New	Normal	no information when Scol crash	iri	01/26/2011 05:39 PM
296	Scol	Bug	New	Normal	[CMake]pdb files can not open		01/25/2011 09:27 AM
266	SO3Engine	Bug	New	High	[Flash] flash texture crash when the previous texture have been destroyed		06/27/2014 12:27 PM
588	Applications	Feature	New	Normal	Glowing text	arkeon	08/08/2017 04:55 PM

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586	Applications	Feature	New	Normal	The beginnings of AI b management	arkeon	08/06/2017 07:09 PM
585	Applications	Feature	New	Normal	The animation editor	arkeon	08/06/2017 06:16 PM
584	Applications	Feature	New	Low	fabric	arkeon	08/06/2017 05:58 PM
583	Applications	Feature	New	Normal	animated texture	arkeon	08/06/2017 05:55 PM
582	Applications	Feature	New	High	particle effects editor	arkeon	08/06/2017 05:52 PM
196	Browser plugins	Feature	New	Normal	[Browser Plugins] install and loading interface	arkeon	09/14/2012 06:40 PM
478	Easy Ogre Exporter	Feature	New	Normal	Exporting to .XML format	arkeon	05/17/2014 03:22 PM
469	Easy Ogre Exporter	Feature	New	Normal	Need a setting for changing default world unit		01/22/2014 06:14 AM
455	Easy Ogre Exporter	Feature	New	Normal	Maxscript "command line" mode export		03/21/2013 07:46 PM
401	Easy Ogre Exporter	Feature	New	Normal	Optionally omit export of bones never used for vertex weights		04/25/2012 12:04 AM
399	Easy Ogre Exporter	Feature	New	Normal	Select or otherwise highlight vertices with >4 bone weights		06/15/2012 02:42 AM
395	Easy Ogre Exporter	Feature	New	Normal	export mental ray lights	arkeon	04/01/2012 02:46 PM
635	OpenSpace3D	Feature	New	High	Pause Plugit And Slow Motion Plugit.	arkeon	03/08/2024 12:47 AM
634	OpenSpace3D	Feature	New	High	Export To Xbox One/Xbox Series	arkeon	02/21/2024 11:35 PM
633	OpenSpace3D	Feature	New	High	decals plugit (or decals function in draw plugit???)	arkeon	02/14/2024 06:28 PM
632	OpenSpace3D	Feature	New	High	Waypoint Plugit	arkeon	02/05/2024 12:28 AM
630	OpenSpace3D	Feature	New	High	Object Clone Plugit	arkeon	12/22/2023 02:36 AM
623	OpenSpace3D	Feature	New	Normal	Création d'un éditeur de calque.	arkeon	05/04/2021 04:14 PM
620	OpenSpace3D	Feature	New	High	object follow 2d plugit	arkeon	01/23/2021 08:50 PM
618	OpenSpace3D	Feature	New	Normal	add joycon support plugit	arkeon	12/23/2020 10:00 PM
615	OpenSpace3D	Feature	New	High	Add characters animation editor or characters animation plugit	arkeon	12/11/2019 11:07 PM
611	OpenSpace3D	Feature	New	Normal	[Node] Sprite Manager		10/24/2019 10:00 AM
610	OpenSpace3D	Feature	New	Normal	[Node] Variable Manager		10/24/2019 10:01 AM
608	OpenSpace3D	Feature	New	Normal	Access and modify 2d elements properties at runtime		01/03/2019 10:13 PM
605	OpenSpace3D	Feature	New	Normal	Draw shapes		12/23/2018 03:26 PM
602	OpenSpace3D	Feature	New	Normal	2D scrolling camera plugIT		10/12/2018 11:33 AM
590	OpenSpace3D	Feature	New	Normal	Output list of links of a Plug-It	arkeon	10/20/2017 11:30 AM
587	OpenSpace3D	Feature	New	Normal	Decals	arkeon	08/08/2017 01:04 PM
580	OpenSpace3D	Feature	New	Normal	Screen Recording Feature		07/27/2017 10:32 PM
575	OpenSpace3D	Feature	New	Normal	object opacity plugit		04/29/2017 09:23 PM
574	OpenSpace3D	Feature	New	Normal	cloud AR		04/29/2017 12:37 PM
573	OpenSpace3D	Feature	New	Normal	PlugIt for mipmap_bias default changing		03/20/2017 09:42 AM
571	OpenSpace3D	Feature	New	High	Logical (OR) plugit		12/19/2016 12:38 AM

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569	OpenSpace3D	Feature	New	High	sequential output plugit	arkeon	12/06/2016 11:00 AM
564	OpenSpace3D	Feature	New	Normal	"Web navigator" PlugIT for Android		11/21/2016 09:04 PM
562	OpenSpace3D	Feature	New	Normal	Add speed feature in animation switcher plugit		09/14/2016 09:11 AM
561	OpenSpace3D	Feature	New	Normal	more controllers like FPS		09/07/2016 11:53 AM
559	OpenSpace3D	Feature	New	Normal	tts and speech recognition for raspberry pi and android		09/07/2016 11:47 AM
557	OpenSpace3D	Feature	New	Normal	more opencv features for all exporters		09/07/2016 11:42 AM
553	OpenSpace3D	Feature	New	Normal	"Ignore Distance visibility" button	arkeon	07/24/2016 05:09 PM
543	OpenSpace3D	Feature	New	Normal	Manage snapping object	arkeon	11/02/2015 11:47 AM
542	OpenSpace3D	Feature	New	Normal	Resources Group	arkeon	11/02/2015 11:46 AM
541	OpenSpace3D	Feature	New	Normal	Light range	arkeon	11/02/2015 11:43 AM
539	OpenSpace3D	Feature	New	Normal	Toolbar for creation	arkeon	11/02/2015 11:41 AM
538	OpenSpace3D	Feature	New	Normal	Units display	arkeon	11/02/2015 11:40 AM
528	OpenSpace3D	Feature	New	Normal	Button "Reset Materials"		07/25/2015 06:50 PM
519	OpenSpace3D	Feature	New	Normal	call dll request		05/24/2015 08:50 PM
518	OpenSpace3D	Feature	New	Normal	Parameters Panel		04/01/2015 10:27 PM
517	OpenSpace3D	Feature	New	Normal	PlugIT Panel Flexibility		04/01/2015 10:13 PM
513	OpenSpace3D	Feature	New	Normal	Locking function for groups and objects		03/30/2015 12:09 PM
512	OpenSpace3D	Feature	New	Normal	FPS Like Controller Camera Shell - New method idea		03/25/2015 05:31 PM
494	OpenSpace3D	Feature	New	Normal	Ragdoll plugIT		11/06/2014 03:39 PM
477	OpenSpace3D	Feature	New	High	Cloth simulation and soft body simulation		05/05/2014 12:41 AM
474	OpenSpace3D	Feature	New	Normal	tween animation		04/01/2014 07:59 PM
470	OpenSpace3D	Feature	New	High	Contour detection on pictures		02/01/2014 08:08 PM
465	OpenSpace3D	Feature	In Progress	Normal	face and object recognition	arkeon	03/16/2014 09:28 PM
445	OpenSpace3D	Feature	New	Normal	PlugIT file Drag and Drop	arkeon	07/25/2015 06:56 PM
441	OpenSpace3D	Feature	New	High	modify compositor parameters	arkeon	01/15/2013 05:10 PM
370	OpenSpace3D	Feature	New	Normal	Configuration file		03/14/2012 05:39 PM
369	OpenSpace3D	Feature	New	Normal	optional secureLoad		11/12/2011 11:57 AM
368	OpenSpace3D	Feature	New	Normal	plugit that allows execution of arbitrary scol scripts		03/08/2012 09:31 PM
358	OpenSpace3D	Feature	New	Normal	Organisation of the misc menu	arkeon	06/18/2012 06:48 PM
338	OpenSpace3D	Feature	New	Normal	PlugIT character controller	arkeon	04/16/2013 12:11 PM
337	OpenSpace3D	Feature	New	Normal	PNJ plugIT	arkeon	04/16/2013 12:11 PM
331	OpenSpace3D	Feature	New	Normal	Isolate non selected objects	arkeon	06/18/2012 06:29 PM
312	OpenSpace3D	Feature	New	Low	Show plugits links that are not valid anymore in red (like invalid plugits instances)	arkeon	06/18/2012 06:50 PM

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311	OpenSpace3D	Feature	New	Normal	[PlugIT] Goto doesn't work with physics on source object	arkeon	04/16/2013 11:41 AM
306	OpenSpace3D	Feature	New	Normal	Widget dragging	arkeon	01/27/2011 11:39 AM
278	OpenSpace3D	Feature	New	Normal	[Links] in plugITs tab show external links in different color	arkeon	04/16/2013 11:40 AM
210	OpenSpace3D	Feature	New	High	[Resources management] Tools to update 3D (mesh, entity, materials, scene..)		04/16/2013 11:40 AM
205	OpenSpace3D	Feature	New	High	[Particles editor] particles and effects editor in os3d	arkeon	06/18/2012 05:39 PM
185	OpenSpace3D	Feature	New	High	[compositors] Wizard or Zip to add compositors(resources + script)		06/18/2012 05:40 PM
162	OpenSpace3D	Feature	New	High	[plugIT edition ergonomoy] Add ergonomics on plugIT edition	arkeon	04/16/2013 11:39 AM
148	OpenSpace3D	Feature	New	Normal	[PlugITs Editor] filter in links list	arkeon	04/16/2013 11:39 AM
106	OpenSpace3D	Feature	New	High	[PlugITs] wizzard for directly link plugIT on advanced functionalities	arkeon	06/18/2012 05:42 PM
105	OpenSpace3D	Feature	New	High	[Multiselection] Multiselection on every part of platform	arkeon	06/18/2012 05:42 PM
94	OpenSpace3D	Feature	New	High	[Multiselection] Multiselection on scene Tree	arkeon	06/18/2012 06:17 PM
89	OpenSpace3D	Feature	New	Normal	[Text Editor] Text editor to develop plugIT or shaders inside OS3D	arkeon	06/18/2012 06:18 PM
85	OpenSpace3D	Feature	New	High	[Avatar] Give the possibility to integrate a complete Avatar plugIT	arkeon	06/18/2012 06:20 PM
83	OpenSpace3D	Feature	New	Normal	[Terrain Editor] Development of an high level terrain editor	arkeon	06/18/2012 06:26 PM
79	OpenSpace3D	Feature	New	High	[Billboards] Integration of billboards in OpenSpace3D	arkeon	06/18/2012 06:27 PM
77	OpenSpace3D	Feature	New	High	[Setting Options] Properties Window for setting users options on OpenSpace3D	arkeon	04/16/2013 11:38 AM
622	Scol	Feature	New	High	Management of several random game controllers	arkeon	03/09/2021 10:40 PM
598	Scol	Feature	New	Low	Add support for FreeBSD & Solaris platforms	arkeon	06/24/2018 08:53 PM
498	Scol	Feature	New	Normal	support for touch selection bars/lines/whatever they are called on windows 8.1		11/12/2014 04:05 PM
491	Scol	Feature	New	High	objwindow, objcontainer, comtext, compbitmap problems on .pkg and so3 initialization		11/06/2014 06:06 PM
483	Scol	Feature	New	Normal	Create callback when using a load() function in ALSceneLoader	arkeon	06/16/2014 03:21 PM
481	Scol	Feature	New	Normal	Manage tangeant creation in ALSceneLoader	arkeon	06/16/2014 03:19 PM
480	Scol	Feature	New	Normal	Manage shared vertex in ALSceneLoader	arkeon	06/16/2014 03:18 PM
354	Scol	Feature	New	High	Select a file from user partition only		08/22/2011 10:48 PM
324	Scol	Feature	New	Normal	Commentaires dans le code		03/22/2011 03:29 PM
308	Scol	Feature	New	Low	Support to double		02/09/2011 10:55 PM
307	Scol	Feature	In Progress	Low	ScolQt		06/26/2017 06:36 PM
252	Scol	Feature	New	High	[DOC] SCOL PLUGIN SDK	arkeon	07/27/2010 06:03 PM
84	Scol	Feature	New	Low	[IP voice] Allow to use an open Source library for IP voice		09/14/2012 06:40 PM
495	SO3Engine	Feature	New	Normal	Add render quality settings	arkeon	11/07/2014 09:31 PM
484	SO3Engine	Feature	New	Normal	Manage embedded texture with Assimp	arkeon	06/19/2014 11:09 AM
479	SO3Engine	Feature	New	Normal	Topologies	arkeon	12/08/2014 11:32 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
420	SO3Engine	Feature	New	Normal	Tools for curves (TCB and others)	arkeon	06/27/2014 12:25 PM
277	SO3Engine	Feature	New	Normal	[Reflection] add visibility distance on cube map and reflection map	arkeon	06/27/2014 12:27 PM
270	SO3Engine	Feature	In Progress	Normal	[Deffered shading] manage a default texture		06/27/2014 12:27 PM
264	SO3Engine	Feature	New	Normal	[SO3Engine] finish the set Render Priority function with priority flags		06/27/2014 12:27 PM
245	SO3Engine	Feature	New	High	[Resources Management] Optimization and simplification of resources management		06/27/2014 12:27 PM
103	SO3Engine	Feature	New	High	[Click to go] Click to go navigation and Path Finding		06/27/2014 12:27 PM
91	SO3Engine	Feature	New	High	[Physics] Complete physics integration		06/27/2014 12:27 PM
500	Scol	Support	In Progress	Low	Undocumented functions	iri	01/06/2015 06:48 PM
457	Scol	Support	New	Normal	format *.dds to picture inst	arkeon	06/17/2014 02:30 PM